Abstract—Electroencephalography (EEG) is an essential tool in clinical practice for the diagnosis and monitoring of people with epilepsy. Manual annotation of epileptic seizures is a time consuming process performed by expert neurologists. Hence, a procedure which automatically detects seizures would be hugely beneficial for a fast and cost-effective diagnosis. Recent progress in machine learning techniques, especially deep learning methods, coupled with the availability of large public EEG seizure databases provide new opportunities towards the design of automatic EEG-based seizure detection algorithms. We propose an epileptic seizure detection pipeline based on the fusion of multiple attention-gated U-nets, each operating on a different view of the EEG data. These different views correspond to distinct signal processing techniques applied on the raw EEG. The proposed model uses a long short term memory (LSTM) network for fusion of the individual attention-gated U-net outputs to detect seizures in EEG. The model outperforms the state-of-the-art models on the TUH EEG seizure dataset and was awarded the first place in the Neureka™ 2020 Epilepsy Challenge.

I. INTRODUCTION

Electroencephalography (EEG) is an essential tool in clinical practice for the diagnosis of epilepsy, the hallmark of which are epileptic seizures. Manual annotation and interpretation of long-term EEG recordings are time-consuming and expensive tasks. Therefore, automated EEG-based epileptic seizure detection systems would be a valuable clinical support tool.

Epileptic seizure detection is a standard binary classification problem that aims at labelling epochs of EEG as belonging to one of two classes: ‘seizure’ or ‘non-seizure’. Algorithms to solve this problem have typically relied on classical machine learning techniques such as neural networks and support vector machines [1, 2]. Deep learning (DL) methods, currently used to solve a plethora of other machine learning problems, have never been applied to EEG based seizure detection. To the best of our knowledge, attention-gated U-nets have never been applied to EEG based seizure detection.

Deep learning (DL) methods, currently used to solve a plethora of other machine learning problems, have never been applied to EEG based seizure detection. To the best of our knowledge, attention-gated U-nets have never been applied to EEG based seizure detection.

To improve classification outcome, we fused the predictions of three distinct attention-gated U-nets. These three individual attention-gated U-nets operated on three different views of the EEG data. These individual views were distinguished by the filtering or preprocessing techniques applied to the EEG data. The three views of the EEG data used here are (a) re-referenced and bandpass filtered EEG data, (b) data filtered using a set of multi-channel subspace filters and (c) EEG data processed using the ICLabel toolbox [18]. Hence, we term the proposed model as fusion of multi-view U-nets.

U-net is a DL architecture originally developed for image segmentation [14]. The U-net is a convolutional autoencoder with skip connections to recover the local spatial information lost during compression. This architecture has found recent applications in the analysis of biomedical signals, for example, in electrocardiograms (ECGs) for arrhythmia diagnosis [15] and in EEG for the identification of sleep stages [16]. In the current work, we used a modified U-net architecture with attention gating [17]. This attention mechanism allows the network to focus on the specific channels that contain the most relevant information for the classification task. To the best of our knowledge, attention-gated U-nets have never been applied to EEG based seizure detection.

To improve classification outcome, we fused the predictions of three distinct attention-gated U-nets. These three individual attention-gated U-nets operated on three different views of the EEG data. These individual views were distinguished by the filtering or preprocessing techniques applied to the EEG data. The three views of the EEG data used here are (a) re-referenced and bandpass filtered EEG data, (b) data filtered using a set of multi-channel subspace filters and (c) EEG data processed using the ICLabel toolbox [18]. Hence, we term the proposed model as fusion of multi-view U-nets.

Most of the popular DL models used in seizure detection use a sliding time window [6–8, 10]. In our proposed approach, a view of the entire EEG recording is used as input to the attention-gated U-nets, which outputs the probability of being a seizure for each point in time. To produce robust predictions, we fuse the multi-view attention-gated U-net outputs with a simple LSTM network.

We developed the proposed model for the Neureka™ 2020 Epilepsy Challenge [19], a month-long challenge on seizure detection using the TUH EEG Seizure dataset [20]. Our submission to the challenge, based on the proposed model, was awarded the first place among 15 submissions from all over the world [19]. The goal of the challenge was to have the best performance across subjects (with a minimal number of false detections) while using as few channels as possible.
The paper is organized as follows. In Section II a description of the preprocessing of raw EEG, the multi-view attention-gated U-nets and the postprocessing steps of the seizure detection model, are given. We also describe the training, validation and testing procedure used on the model. We report and draw inferences on the performance of the proposed model on the TUH EEG seizure dataset in Section III. Finally a summary of our work and future improvements of the model are presented in Section IV.

II. METHODS

The NeurekaTM 2020 Epilepsy Challenge made use of the Temple University Hospital Seizure Detection Corpus v1.5.1 [20]. This dataset consists of routine EEG recordings performed on 692 patients. The seizures in the recordings are annotated by experts. The dataset contains more than 3500 seizures. The recordings in the dataset come in different EEG montages and with different sampling frequencies. A subset of this dataset, was used in the challenge [20].

The subset which was made available for the challenge was divided into a training, development and evaluation set. EEG recordings along with seizure annotations were made available for the training and development (validation) set but not for the evaluation set. The training set consisted of 4597 files of EEG recordings, with a total duration of approximately 752 hours, which contained 46.7 hours of seizure data (6.21%). The development set consisted of 1013 files of EEG recordings, with a total duration of approximately 170 hours, which contained 16.2 hours of seizure data (9.53%) [19]. For the evaluation set, only the final performance scores of the submitted detection models were made available. Figure 1 gives an overview of the architecture of our seizure detection pipeline. The raw EEG data are first standardized to form the input data of our pipeline. This was done by means of re-referencing to a bipolar montage, re-sampling to 200Hz and filtering the data (details in Section II-E). Different views of the data were created through different preprocessing methods (Section II-A). Three U-nets with attention layers were trained on these different views (Section II-B). These U-nets were combined by means of an LSTM network (Section II-C). Finally, after some postprocessing of the predicted labels, a list of detected seizure events is provided (Section II-D).

II-A. preprocessing

Three different preprocessing pipelines of the input data were used as different data views to train three different U-nets (Fig. 1):

- The input data (without any further processing) were used as a first view of the data.
- A set of multi-channel subspace filters that suppress the dominant artifacts were computed and applied to provide a second view of the data.
- The input data filtered with the use of the ICLabel toolbox provided by EEGlab [18] was used as a third view.

II-A1. Subspace projection filtering

Subspace filtering derived methods have proven effective for removing artifacts in EEG recordings [21–23]. In typical implementations of this method, a well identified type of artifact (e.g. eye blinks) is manually marked by an expert. A spatial or spatio-temporal co-variance matrix of the artifact is computed and the resulting subspace is calculated. This is a semi-automated method as it first requires a manual labelling of each type of artifact. We propose two main novelties with regards to established methods:

1) An automatic artifact identification followed by an automatic clustering of these artifacts.
2) The use of a set of subspace projection filters to remove the dominant artifacts identified in step 1.

II-A1a. Automatic artifact identification

Automatic artifact identification is done with the use of a spatio-temporal max Signal-to-Noise-Ratio (max-SNR) filter [24]. The max-SNR filter (w) is a spatio-temporal filter that linearly combines the time lagged multi-channel input data (y(t)) into a single-channel output (o(t)) : o(t) = w'y(t). The filter w is optimized in a data-driven fashion to maximize the SNR of o(t) over a training set, where the target signal corresponds to the seizure epochs. A detailed description of this artifact selection procedure is described in [25].

II-A1b. Artifact clustering

The artifacts are clustered based on the Euclidean distance between their spatio-temporal covariance matrices. The spatio-temporal covariance matrix of each individually identified artifact is computed. Dimensionality reduction, based on Principal Component Analysis (PCA), is applied to the vectorized covariance matrices, retaining 99% of the variance of the data. A K-means clustering is then applied on the compressed covariance matrices. This allows to group the artifacts in clusters of similar covariance matrices.
II-A1c. Subspace filtering

An eigenvalue decomposition is performed on the covariance matrices of the two biggest clusters (which are considered the most representative clusters of the respective artifact). For each matrix, the largest eigenvalues that sum up to 99% of the trace of the matrix are kept, and the rest are set to zero. The data is then multiplied with the resulting matrix, which is equivalent to a projection of the data onto the principal eigenspace and back to sensor space, thereby mainly retaining information related to the artifact. The result is then subtracted from the original data. This procedure is done sequentially for both artifact clusters.

II-A2. IC Label preprocessing

Blind Source Separation (BSS) approaches for multi-channel EEG processing have become popular, in view of their proven ability for artefact removal and source extraction. In particular Independent Component Analysis (ICA) makes use of different properties of the signal, such as non-Gaussianity, sample dependence, geometric properties, or non-stationarity in order to maximize the independence among the extracted components. In matrix-based BSS approaches the multichannel EEG signal forms a matrix, $T \in \mathbb{R}^{L \times R}$ for which a decomposition is sought such that:

$$T \approx MA^T,$$  \hspace{1cm} (1)

with $A \in \mathbb{R}^{L \times R}$ containing the weights of the topographic maps and $M \in \mathbb{R}^{L \times R}$ containing the time-courses. $L$ represents the total number of electrodes, $I_t$ the total number of samples and $R$ being the estimated number of sources [26]. Note that, in practice, the decomposition cannot be exact due to unmodeled phenomena including noise.

ICA solves Eq. (1) by assuming that the matrix $A$ contains statistically independent topographic maps in its columns, each one corresponding to a time-course in the associated column of the (mixing) matrix $M$. The, $R$, independent components (IC) obtained by ICA are manually inspected and interpreted in order to identify if they represent an artifact or source of interest; the artifact components are then removed and the signal is reconstructed from the remaining components.

Automated IC classifiers have been designed, speeding up the analysis of EEG studies with many subjects. ICLabel [18] is one of the most accurate automated classifiers available via EEGLab [27]. The ICLabel classifier uses a fusion of convolutional neural networks of different depth for each of the feature-sets. Namely, the feature-sets included in the ICLabel dataset, are scalp topography images, channel-based scalp topography measures, power spectral density (PSD) measures, plus features used in several published IC classifier approaches. The ICLabel dataset [28], used for training comprised of spatio-temporal measures for over 200,000 ICs from more than 6000 EEG recordings, the biggest dataset with which such a classifier has ever been trained. The seven different clusters used for the ICs are; brain, muscle, eye, heart, powerline noise, channel noise, and other.

The input data were first high-pass filtered (0.25 to 0.75 Hz) and then possible “bad channels” were rejected. A channel was rejected either if it was flat for more than 20 seconds, or its SNR was lower than 0.25 standard deviations based on the total channel population, or if its Pearson correlation with a least-squares estimate based on other channels was less than 0.6. The “cleaned” input data were decomposed with the Second Order Blind Identification (SOBI) [29] ICA algorithm. The resulted ICs were clustered based on ICLabel probabilities. Any IC with probability higher than 0.6 for being in any of the following five classes, was removed: muscle, eye, heart, powerline noise, channel noise.

II-B. Attention-Gated U-net

An attention-gated U-net neural network was used as the base-learning algorithm in the seizure detection pipeline. The network architecture is based on [17], which was originally designed for medical imaging tasks.

II-B1. Architecture

The network processes multi-channel EEG data and outputs a single-channel signal indicating the likelihood of a seizure for each time sample at the same temporal resolution as the input signal. Figure 2 shows the architecture of the network. All convolutions operate along the temporal axis, i.e., all channels are processed in a parallel manner.

The “downward path” of the U-Net extracts information on different scales. It uses a maxpooling operation to down-sample the data. This down-sampling, similarly to the convolutions, works along the temporal axis. In the lowest part of the U-net the data channels are merged. This merging step performs maxpooling along the channel axis. The “upward path” of the U-Net combines local and global information before outputting a signal.

II-B2. Attention Gating

The local information of channels is merged using the Attention Gating mechanism of [17], allowing the network to decide, at every time step, which channels should be focused on and which should be ignored. Attention Gating calculates an attention weight, $\alpha$, for a specific feature fiber, $x$, in the (time x channel x feature) data tensor. The attention mechanism makes use of a gating signal, $g$, another feature fiber originating from a lower stage in the upward path up-sampled to match the time resolution of the data flowing from the downward path. The attention weight $\alpha$ is calculated as follows:

$$\alpha = \sigma(w^T \sigma(W_s x + W_e g + b) + b),$$ \hspace{1cm} (2)

with $w, W_s, W_e, b$ and $b$ all being trainable weights and
Figure 2. Illustration of the architecture of the U-nets used as base-learners for the different data views. The “downward path” consists of five stages, down-sampling along the time axis at every stage. The last part performs max-pooling over the entire channel axis, reducing the data to a single channel. The “upward path” up-samples the data along the time axis in five stages, making use of attention-gated skip connections from the “downward path”. The darker blocks represent multi-channel data and the lighter ones correspond to single-channel data.

\(\sigma(\cdot)\) the element-wise sigmoid function. This calculation is based on the additive attention mechanism of [30], taking a form similar to a classical multilayer perceptron.

Skip connections in the “upward path” of the U-net make use of this Attention Gating mechanism. The attention weights are used to compute a weighted average along the channel axis for data flowing from a skip connection. Every stage of the upward path concatenates this weighted average with up-sampled data from the lower stage.

II-B3. U-net Training

The training process makes use of multiple regularization methods to improve the generalization power of a single U-net. Firstly, regular cross-entropy loss making use of the output of the network is extended by use of Deep Supervision [17]. This makes sure the network focuses on seizure information at every stage of the U-net instead of relying on one-off patterns it may find in the training set by accident. Secondly, label smoothing prevents over-confident predictions. The normal training labels, 0 or 1, are changed to values closer to 0.5. By doing so, the network should avoid saturating the sigmoid activation in its output and overfit less. Finally, a weighted cross-entropy loss is used to mitigate the effect of class imbalance (higher number of background EEG samples than seizure events).

II-C. U-net fusion

Each trained U-net predicts the likelihood of each time sample being part of a seizure. To include long-term memory and information on the probability of transitioning between a seizure and non-seizure state, an RNN is used to combine the different U-Nets. The RNN is implemented as a bidirectional LSTM node with a state vector of length 4 followed by a dense layer. The LSTM receives as an input a downsampled version of the U-net predictions at 1Hz and provides predictions at the same sampling rate.

II-D. Postprocessing

The proposed seizure detection model designed for the Neureka challenge [19] was tuned with the objective to maximize a scoring function described in Section III. To this end, the following set of postprocessing rules was used to merge neighbouring events and remove short events:

1) Seizure events less than 30 seconds apart are merged together.
2) Merged seizure events, for which the probability of being a seizure is less than 82%, are rejected. The probability per event is calculated as the mean of all the output probabilities during that seizure event, normalized by the mean probability of the event with the highest probability.
3) Seizure events of duration less than 15 seconds are rejected.

II-E. Model training and validation

The recording montages, sampling frequencies and number of channels were not uniform across the recordings in the EEG dataset. Therefore, for uniformity, the
following preprocessing steps were applied. First, only a subset of channels available in all the recordings were used in the development of the seizure detection algorithm. These channels were the following 16 channels: FP1, F7, T3, T5, O1, FP2, F8, T4, T6, O2, C3, CZ, C4, F3, P3, F4. The EEG measurements from these channels were re-referenced to 18 bipolar pairs from a double banana montage. Second, the re-referenced EEG was resampled to 200 Hz. The resampled EEG was high-pass filtered with a fourth order Butterworth filter with a cut-off frequency of 1 Hz and with two band-stop fourth order Butterworth filters with stop bands of respectively [47.5,52.5] Hz and [57.5,62.5] Hz to remove powerline noise.

For each of the three data views (Raw EEG, subspace filtering and ICLabel preprocessing) the network specifics are kept identical. For the subspace filters the number of time lags was set to \( L = 50 \) and 40 minutes of artifact are selected per 24h. The U-nets are trained on data with 4096 time samples, or about 20 seconds of EEG data. In every stage of the “downward path”, the network performs down-sampling along the time axis with a factor of 4. In total, the U-net contains five such down-sampling steps, resulting in 4 “time steps” at the lowest level of the U-net. The “upward path” up-samples data by a factor of 4 in five stages, similarly to the “downward path”. Training makes use of the Adam optimizer [31] with 0.0001 as learning rate. It was stopped using early stopping by monitoring the performance of the network on a separate validation set. Each batch consisted of 32 EEG segments.

We used a bidirectional LSTM with 4 hidden nodes followed by a dense layer to fuse the attention-gated U-Net outputs. The LSTM based network was trained and tested on the development set using 10-fold cross validation. The LSTM state vecctor was reset for each recording. EEG recordings which contained seizures were given a larger weight during LSTM training by using 15 times more epochs from these recordings compared to those not containing any seizures.

To show the added value of the multi-view approach, the seizure detection pipeline, shown in Fig. 1, was tested as well on the individual preprocessing methods or views: the Raw-view, the subspace-filtered-view and the ICLabel-view. For each view, the corresponding U-net predictions were fed to the LSTM.

### III. Results and Discussion

The evaluation of the submissions in the Neureka™ Epilepsy challenge was based on the Time-Aligned Event Scoring (TAES) metric. The TAES metric weighs each seizure event predicted by a model equally. For each event a partial score based on its overlap with a true seizure [32] is assigned. The sensitivity is then calculated as a sum of the true positive scores divided by the number of seizures. The metric is designed to be a compromise between the fraction of true seizure events correctly detected as well as the number of false detections (background EEG detected as a seizure event). Using the TAES metric, true positives (TPs) and false alarms (FAs) are calculated. The following formula was used to compute the “TAES score”:

\[
\text{TAES score} = \text{Sens} - \alpha \cdot \text{FAs}_{24hr} - \beta \cdot \frac{N}{19},
\]

where \( \text{Sens} \) is the sensitivity in \%, \( \text{FAs}_{24hr} \) is the number of FAs per 24 hours, \( N \) is the mean number of EEG channels used for seizure detection and \( \alpha = 2.5 \) and \( \beta = 7.5 \) are constants defined by the challenge organizers.

In Fig. 3, the sensitivity is plotted as a function of FA rate by varying the threshold values (using a 10-fold cross-validation on the validation set). This curve is plotted for the multi-view approach as well as the individual views: the Raw-view, the subspace-filtered-view and the ICLabel-view. The bold line indicates the median score and the edges of the shaded area represent the maximum and minimum scores across 10 folds. As expected, there is a compromise between sensitivity and FA rate for all views, based on the threshold (\( \tau \)) set on the predicted probabilities (a segment with probability higher than \( \tau \) is considered a seizure). A higher sensitivity is observed for the multi-view approach compared to the individual views at low false alarm rate (\( \approx 2 \text{FAs/24Hr} \)).

In order to select the optimal \( \tau \) value we computed the TAES score (on the validation set) for different threshold values, shown on Fig. 4 (using a 10-fold cross-validation). This TAES scores was shown for the multi-view approach as well as the individual views. The multi-view approach obtained higher TAES scores compared to the individual views. The optimal probability threshold, to be used for the evaluation set, was selected based on this figure.

After selecting a threshold \(^1\), we applied the proposed model on the evaluation set to detect seizures. The results were submitted for the challenge by our team, named ‘Biomed Irregulars’. The scores obtained in the challenge by the top 5 teams, from 15 worldwide submissions, is listed in Table 1. As can be noted, our submission achieved the top position, with a considerable gap to the remaining competitors.

While our seizure detection algorithm showed better results than other competing models in the Neureka challenge, it still needs to be further optimized for use in clinical practice. Sensitivity remains below 25% even for high FAs/24hr. This is partially due to the nature of the database which contains seizures of different type, some of them challenging to identify. The architecture

\(^1\)We would like to note that the model used to generate the submission for the challenge used a threshold of 0.55. Due to time constraints, this threshold was selected after training and testing the LSTM on the development set without the use of 10-fold cross validation. However, a threshold equal to 0.35 would have probably resulted in an even better performance, as can be noted from Fig. 4.
Automatic seizure detection is highly beneficial for the quick and efficient diagnosis of patients. The availability of large public EEG seizure databases has enhanced the possibility for developing DL approaches. We propose an epileptic seizure detection model based on the fusion of multiple attention-gated U-nets, each operating on a distinct view of the EEG data. The outputs of the U-nets were combined with an LSTM. This model achieved the highest performance in the Neureka challenge competition. However, its performance still remains insufficient for use in clinical practice. The code for the model proposed in this paper has been released under the GNU public license v3.0 and is available at https://github.com/mabhijithn/irregulars-neureka-codebase

ACKNOWLEDGEMENTS
We would like to thank Novela Neurotech and NeuroTechX for conducting the Neureka™ 2020 Epilepsy Challenge. We also thank Temple University for providing the TUH EEG Corpus. The authors acknowledge the financial support of the KU Leuven Research Council for project C14/16/057, FWO (Research Foundation Flanders) for projects G.0A49.18N. The researchers have also received funding from the European Research Council (ERC) under the European Union’s Horizon 2020 research and innovation programme (grant agreement No 802895). This research received funding from the Flemish Government (AI Research Program), Bijzonder Onderzoeksfonds (BOF) KU Leuven (Prevalence of Epilepsy and Sleep Disturbances in Alzheimer Disease) (C24/18/097), EIT Health: 19263 SeizeIT2 (Discreet Personalized Epileptic Seizure Detection Device).

REFERENCES


