#### Return to Main

#### **Objectives**

#### **Perceptual Linear Prediction:**

Spectral Matching Equal Loudness Overview Block Diagram Equations

#### **Vocal Tract Length Normalization:**

Motivation Bilinear Direct

#### **Summary:**

Signal Modeling Typical Front End

# **On-Line Resources:**

AJR: PLP Steffen: PLP JMCD: VTLN

# **LECTURE 17: SPECTRAL TRANSFORMATIONS**

- Objectives:
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  - o Discuss speaker-dependent frequency scaling
  - Introduce vocal tract length normalization
  - o Review

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# Return to Main

# Introduction:

01: Organization (<u>html</u>, <u>pdf</u>)

# **Speech Signals:**

- 02: Production (<u>html</u>, <u>pdf</u>)
- 03: Digital Models (<u>html</u>, <u>pdf</u>)
- 04: Perception (<u>html</u>, <u>pdf</u>)
- 05: Masking (<u>html</u>, <u>pdf</u>)
- 06: Phonetics and Phonology (<u>html</u>, <u>pdf</u>)
- 07: Syntax and Semantics (<u>html</u>, <u>pdf</u>)

# **Signal Processing:**

- 08: Sampling (<u>html</u>, <u>pdf</u>)
- 09: Resampling (<u>html</u>, <u>pdf</u>)
- 10: Acoustic Transducers (<u>html</u>, <u>pdf</u>)
- 11: Temporal Analysis (<u>html</u>, <u>pdf</u>)
- 12: Frequency Domain Analysis (<u>html</u>, <u>pdf</u>)
- 13: Cepstral Analysis (<u>html</u>, <u>pdf</u>)
- 14: **Exam No. 1** (<u>html</u>, <u>pdf</u>)
- 15: Linear Prediction (<u>html</u>, <u>pdf</u>)
- 16: LP-Based Representations (<u>html</u>, <u>pdf</u>)
- 17: Spectral Normalization (<u>html</u>, <u>pdf</u>)

# **Parameterization:**

- 18: Differentiation (<u>html</u>, <u>pdf</u>)
- 19: Principal Components (<u>html</u>, <u>pdf</u>)
- 20: Linear Discriminant Analysis (<u>html</u>, <u>pdf</u>)

# **Statistical Modeling:**

21: Dynamic Programming (<u>html</u>, <u>pdf</u>)





# ECE 8463: FUNDAMENTALS OF SPEECH RECOGNITION

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Modern speech understanding systems merge interdisciplinary technologies from Signal Processing, Pattern Recognition, Natural Language, and Linguistics into a unified statistical framework. These systems, which have applications in a wide range of signal processing problems, represent a revolution in Digital Signal Processing (DSP). Once a field dominated by vector-oriented processors and linear algebra-based mathematics, the current generation of DSP-based systems rely on sophisticated statistical models implemented using a complex software paradigm. Such systems are now capable of understanding continuous speech input for vocabularies of hundreds of thousands of words in operational environments.

In this course, we will explore the core components of modern statistically-based speech recognition systems. We will view speech recognition problem in terms of three tasks: signal modeling, network searching, and language understanding. We will conclude our discussion with an overview of state-of-the-art systems, and a review of available resources to support further research and technology development.

Tar files containing a compilation of all the notes are available. However, these files are large and will require a substantial amount of time to download. A tar file of the html version of the notes is available <u>here</u>. These were generated using wget:

wget -np -k -m http://www.isip.msstate.edu/publications/courses/ece\_8463/lectures/current

A pdf file containing the entire set of lecture notes is available <u>here</u>. These were generated using Adobe Acrobat.

Questions or comments about the material presented here can be directed to <u>help@isip.msstate.edu</u>.

#### **LECTURE 17: SPECTRAL TRANSFORMATIONS**

#### • Objectives:

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#### SPECTRAL MATCHING INTERPRETATION

Recall that the LP model uses mean-square error approach to optimize its coefficients. This implies:

- The LP model attempts spectral flatten the error signal.
- The LP model focuses on the extremely high or low energy areas of the spectrum whatever it takes to makes the error signal spectrum as flat as possible. Example:



# Magnitude(dB)

• Note that the eighth-order analysis models the floor of the spectrum more precisely than the third formant.

#### EQUAL LOUDNESS CURVES



Recall our observation that perceptual loudness of a sound is a function of its absolute intensity:

- The sensitivity of the ear varies with the frequency content and the quality of a sound.
- The graph above represents equal loudness contours adopted by the ISO (ISO 226).
- Hearing sensitivity peaks at 4K Hz, and has a secondary peak at 13K Hz.

# PERCEPTUAL LINEAR PREDICTION







PLP Model

Expert Knowledge

- Psychophysical concepts:
  - Critical-band spectral resolution,
  - Equal loudness curve,
  - Intensity-loudness power law.
- PLP coefficients still model the important frequencies in noise.





#### PERCEPTUAL LINEAR PREDICTION BLOCK DIAGRAM



- Goals:
  - Apply greater weight to perceptually-important portions of the spectrum
  - Avoid uniform weighting across the frequency band
- Algorithm:
  - Compute the spectrum via a DFT
  - Warp the spectrum along the Bark frequency scale
  - Convolve the warped spectrum with the power spectrum of the simulated critical band masking curve and downsample (to typically 18 spectral samples)
  - Preemphasize by the simulated equal-loudness curve:
    - Simulate the nonlinear relationship between intensity and perceived loudness by performing a cubic-root amplitude compression
  - Compute an LP model
  - o Compute an LP-derived cepstrum
- Claims:
  - Improved speaker independent recognition performance
  - o Increased robustness to noise, variations in the channel, and microphones

# EQUAL LOUNDNESS PREEMPHASIS AND PERCEIVED INTENSITY

• Equal loudness preemphasis is implemented using:

$$E(\omega) = \frac{(\omega^2 + 56.8 \times 10^6)\omega^4}{(\omega^2 + 6.3 \times 10^6)(\omega^2 + 0.38 \times 10^9)(\omega^6 + 9.58 \times 10^{26})}$$

• <u>Perceived loudness</u> can be approximated using:

$$L(\omega) = I(\omega)^{1/3}$$

#### FORMANT FREQUENCY DISTRIBUTIONS FOR VOWELS

• Recall the Peterson-Barney vowel data:



Mean formant values of 33 male speakers for ten American English vowels. (Data from: G. Peterson and H.L.Barney, "Control Methods Used In A Study Of The Vowels," *Journal of the Acoustical Society of America*, vol. 24, pp. 175-184, 1952. Figure from: Projektit: Vowel Charts.)

- What causes this natural variation?
- Is this type of variation desirable?
- How can we offset this variation?

# SPEAKER-DEPENDENT FREQUENCY WARPING

• Recall the bilinear transform:

$$s = \frac{z^{-1} - \alpha}{1 - \alpha z^{-1}}$$
  $\Omega = \omega + 2 \arctan(\frac{\alpha \sin(\omega)}{1 - \alpha \cos(\omega)})$ 

• This was a good approximation to the Bark and mel scales:



• How can we compute the optimal warping factor?

# DIRECT MEL-SCALE FREQUENCY WARPING

• We can warp the linear frequency axis directly. Let  $k\Delta f_{mel}$ , k = 1, ..., K denote the center frequencies on the mel scale. We can warp these frequencies using a simple linear transformation:

$$f_{Hz}^{\alpha}(k\Delta f_{mel}) = 700(10^{(k\Delta f_{mel})/2595} - 1)/\alpha$$

- We can also warp the discrete Fourier transform samples directly using a similar linear compression.
- A typical range for the warping factors is [0.8, 1.2].
- What are the relative merits of this approach?

#### ALTERNATIVE METHODS FOR FREQUENCY DOMAIN ANALYSIS

We have now established two different ways to perform a filterbank analysis of the speech signal (temporal and spectral):



The most popular front ends are those that use cepstral coefficients dervied from the Fourier transform. Why?

# A TYPICAL SPEECH RECOGNITION FRONT END



Next Up Previous Contents

Next: Spectral Analysis Up: Speech Analysis Previous: Line spectral pairs

# **Perceptual Linear Prediction**

A combination of DFT and LP techniques is perceptual linear prediction (PLP) [10].



Figure 41: Perceptual Linear Prediction

- Spectral Analysis
- <u>Critical-band spectral resolution</u>
- Equal loudness preemphasis
- Intensity-loudness power law
- <u>Autoregressive modelling</u>
- Discussion

#### **Perceptual Linear Prediction Analysis** 2.3.2

The perceptual linear prediction analysis (PLP) is a combination of spectral analysis and linear prediction analysis [8]. PLP technique uses concepts from the psychophysics of hearing to compute a simple auditory spectrum. Figure 2.4 illustrates the components of the PLP analyses.



Perceptual linear prediction analysis (PLP) Fig. 2.4:

After the speech samples are weighted by a window (e.g., Hammingwindow) and transformed into the frequency domain (usually by short term FFT) they are converted to a power spectrum. This spectrum is warped into a Bark scale using the approximation:

$$\Omega(\omega) = 6 \cdot \ln\left(\frac{\omega}{1200 \cdot \pi} + \sqrt{\left(\frac{\omega}{1200 \cdot \pi}\right)^2 + 1}\right)$$
(2.3)

where & omega is the angular frequency in rad/s and  $\Omega$  represents the Bark frequency. The advantage of that transformation is to mimic the human earring process in frequency groups.

The Bark scaled spectra is merged with the power spectra of the critical band filters. This simulates the frequency resolution of the ear, which is approximately constant on the Bark scale. The resulted samples of the critical band power spectrum with the approximation of the critical band curve  $\Psi(\Omega)$  can be written as follows:

$$\Theta(\Omega_t) = \sum_{\Omega} \left( P(\Omega - \Omega_t) \cdot \Psi(\Omega) \right)$$
(2.4)

The equal loudness pre-emphasis is done in order to compensate the nonequal perception of loudness at different frequencies and simulates the sensitivity of hearing about the 40 dB level. If  $E(\Omega)$  is an approximation to the non-equal sensitivity of human hearing, the equal loudness preemphasis can be written as:

$$E(\Omega(\omega)) = E(\omega) \cdot \Theta(\Omega(\omega))$$
(2.5)

Except very loud or very quiet sounds, the perceived loudness  $\Gamma(\Omega)$  is approximately the cube root of the intensity. This is well known as the power law of hearing and simulates the non-linear relation between the intensity of sounds and its perceived loudness.

$$\Gamma(\Omega) = \sqrt[3]{E(\Omega)}$$
 (2.6)

The equal loudness pre-emphasis and the intensity loudness conversion reduce the spectral amplitude variation of the critical band spectrum. To obtain coefficients, an all-pole model has to be solved with the help of the autocorrelation method [8, 10]. The resulted autoregressive coefficients can be transformed into some other sets of parameters of interest.

